

# Industrial Automation

## (Automação de Processos Industriais)

### PLCs Programming Languages

### *Instruction List*

<http://www.isr.ist.utl.pt/~pjcro/courses/api1011/api1011.html>

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## Syllabus:

**Chap. 2 – Introduction to PLCs [2 weeks]**

...

**Chap. 3 – PLCs Programming Languages [2 weeks]**

Standard languages (IEC-1131-3):

*Ladder Diagram; Instruction List, and Structured Text.*

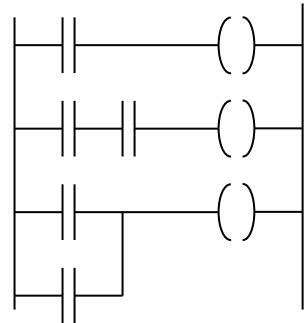
Software development resources.

...

**Chap. 4 - GRAFCET (*Sequential Function Chart*) [1 week]**

## PLCs Programming Languages (IEC 1131-3)

### Ladder Diagram



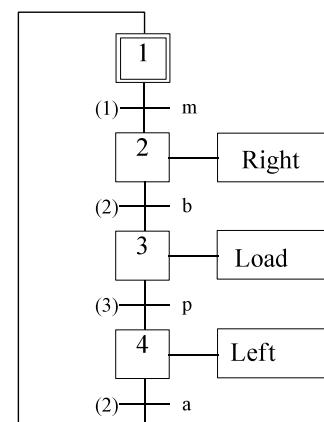
### Structured Text

```
If %I1.0 THEN  
  %Q2.1 := TRUE  
ELSE  
  %Q2.2 := FALSE  
END_IF
```

### Instruction List

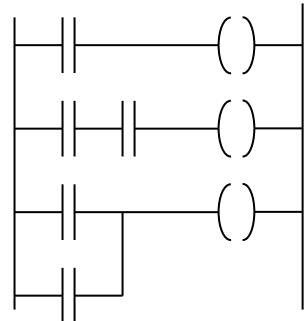
LD	%M12
AND	%I1.0
ANDN	%I1.1
OR	%M10
ST	%Q2.0

### Sequential Function Chart (GRAFCET)



## Linguagens de programação de PLCs (IEC 1131-3)

### *Ladder Diagram*



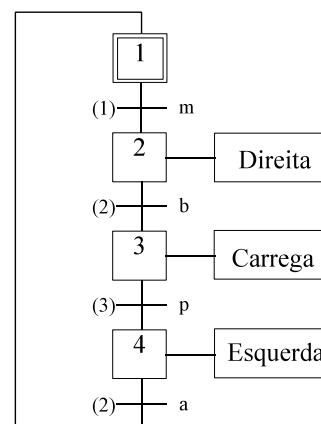
### *Structured Text*

```
If %I1.0 THEN
  %Q2.1 := TRUE
ELSE
  %Q2.2 := FALSE
END_IF
```

### *Instruction List*

LD	%M12
AND	%I1.0
ANDN	%I1.1
OR	%M10
ST	%Q2.0

### *Sequential Function Chart (GRAFCET)*



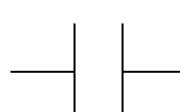
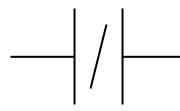
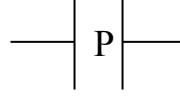
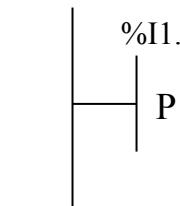
## Instruction list

<b>ANI1</b>	<b>AI3</b>	<b>LDV50</b>
<b>A(</b>	<b>=P9</b>	<b>=CSW9</b>
<b>OI2</b>	<b>NO</b>	<b>PE</b>
<b>O(</b>	<b>OM1</b>	
<b>ANC9</b>	<b>OI4</b>	
<b>AQ9</b>	<b>=Z9</b>	
<b>)</b>	<b>NO</b>	
<b>)</b>	<b>AC9</b>	
<b>=Q9</b>	<b>=M1</b>	
...	...	

## Instruction list

### Basic Instructions

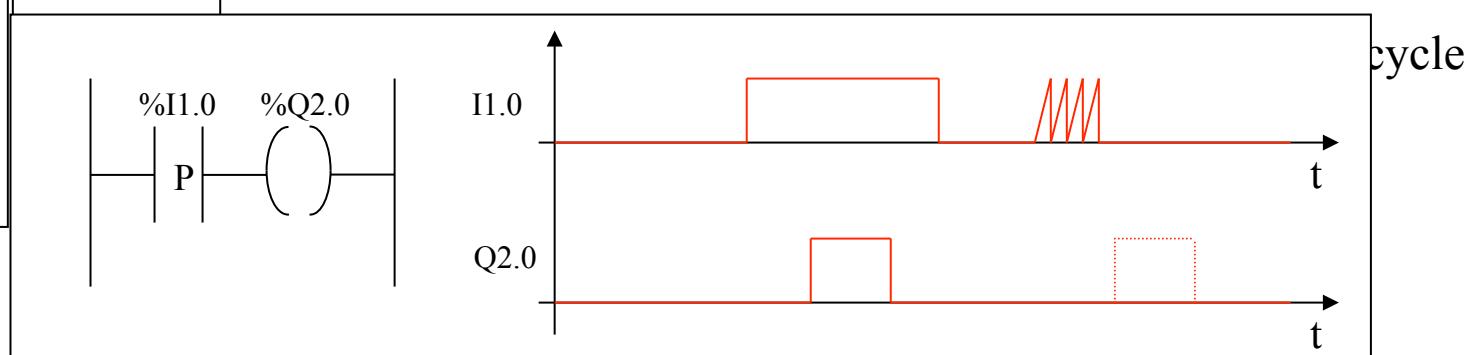
#### *Load*

<b>LD</b>	
<b>LDN</b>	
<b>LDR</b>	
<b>LDF</b>	

Open contact: contact is active (result is 1) while the control bit is 1.

Close contact: contact is active (result is 1) while the control bit is 0.

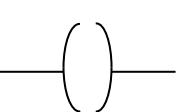
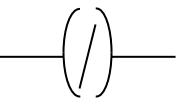
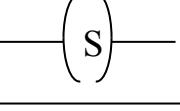
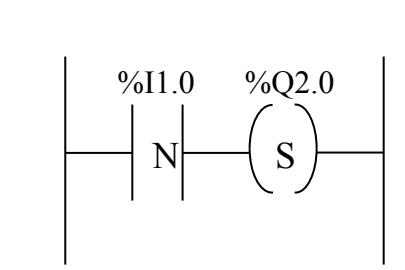
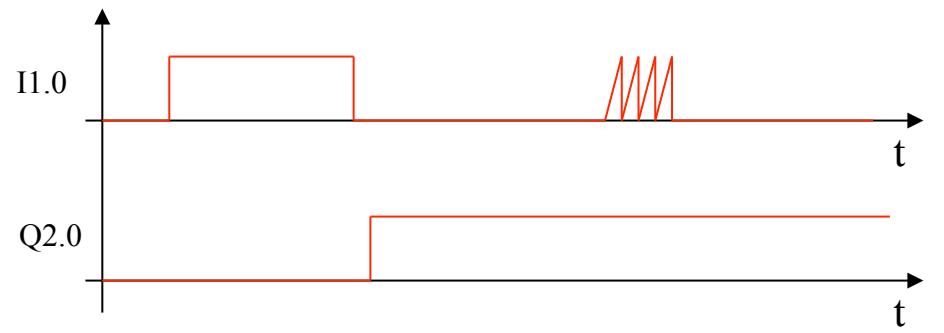
Contact in the rising edge: contact is active during a scan cycle where the control bit has a rising edge.



## Instruction list

### Basic Instructions

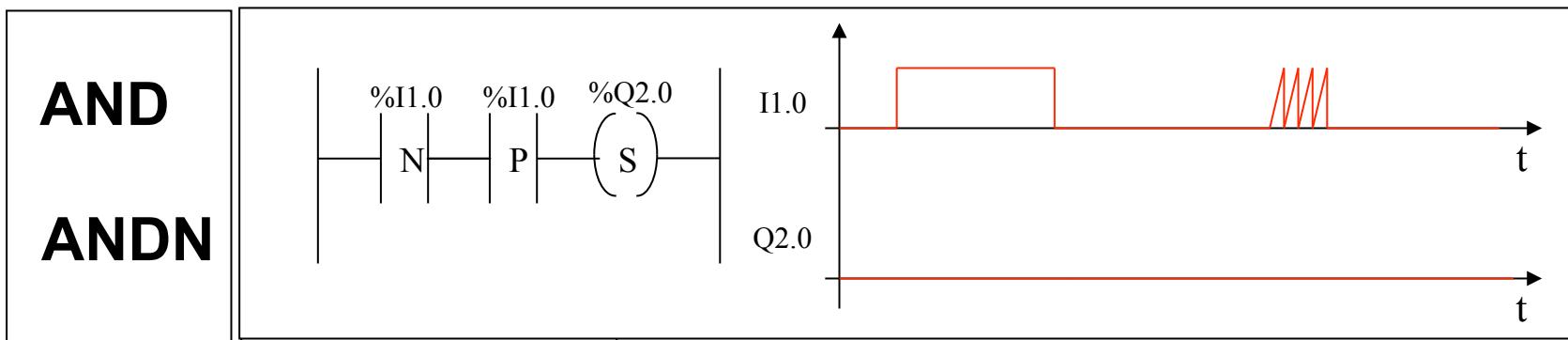
#### *Store*

<b>ST</b>		The result of the logic function activates the coil.
<b>STN</b>		The inverse result of the logic function activates the coil.
<b>S</b>		The result of the logic function energizes the relay (sets the latch).
<b>R</b>		

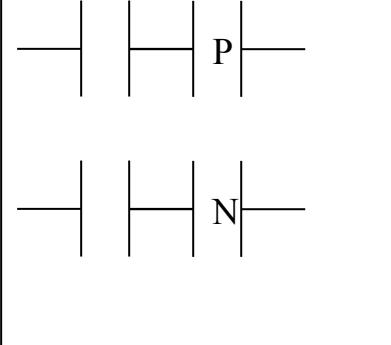
## Instruction list

### Basic Instructions

*AND*

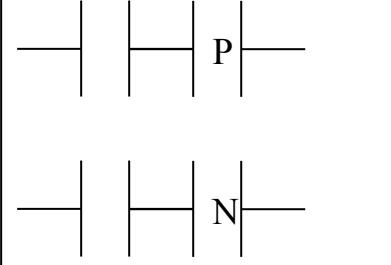


**ANDR**



AND of the rising edge with the result of the previous logical operation.

**ANDF**

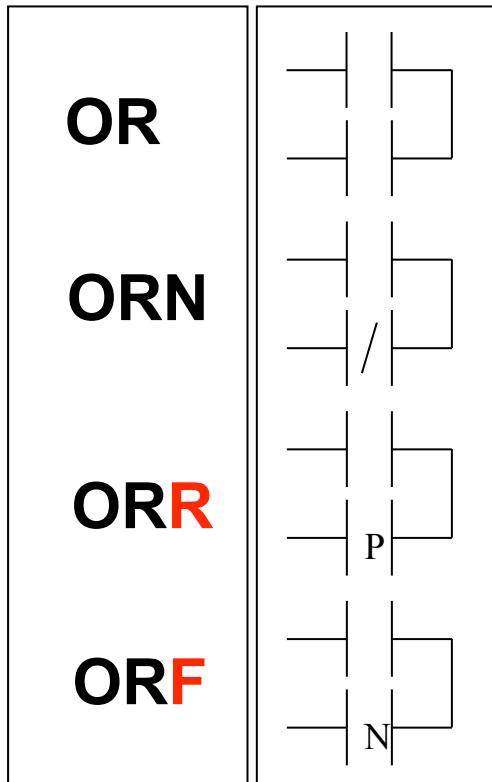


AND of the falling edge with the result of the previous logical operation.

## Instruction list

### Basic Instructions

*OR*



OR of the operand with the result of the previous logical operation.

OR of the operand with the inverted result of the previous logical operation.

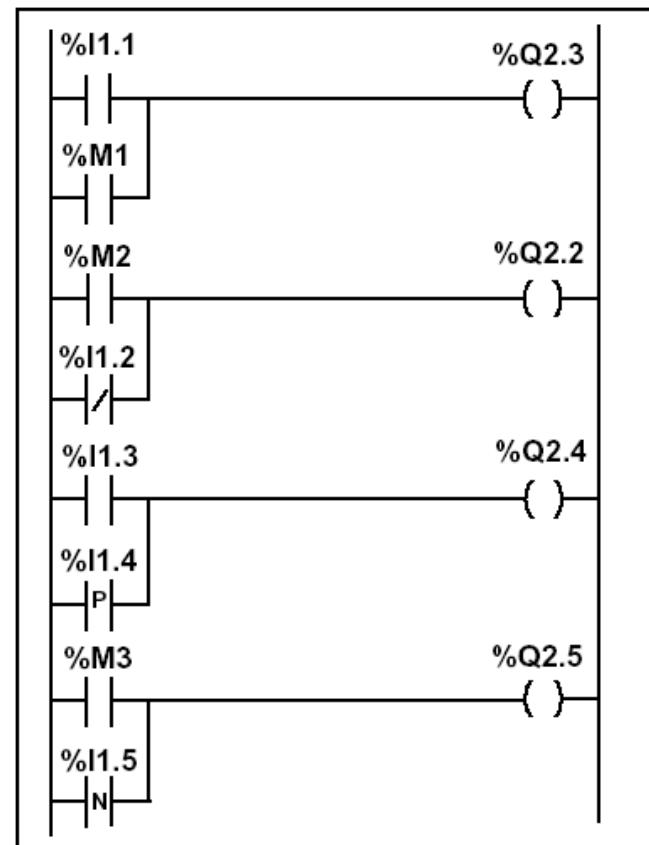
OR of the rising edge with the result of the previous logical operation.

OR of the falling edge with the result of the previous logical operation.

### Instruction list

**Example:**

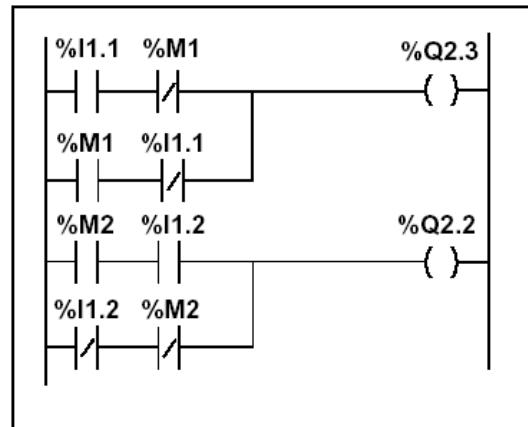
```
LD %I1.1  
OR %M1  
ST %Q2.3  
  
LD %M2  
ORN %I1.2  
ST %Q2.2  
  
LD %I1.3  
ORR %I1.4  
ST %Q2.4  
  
LD %M3  
ORF %I1.5  
ST %Q2.5
```



## Instruction list

### Basic Instructions

#### XOR



...

<b>LD</b>	<b>%I1.1</b>
<b>XOR</b>	<b>%M1</b>
<b>ST</b>	<b>%Q2.3</b>
<b>LD</b>	<b>%M2</b>
<b>XOR</b>	<b>%I1.2</b>
<b>ST</b>	<b>%Q2.2</b>
<b>...</b>	

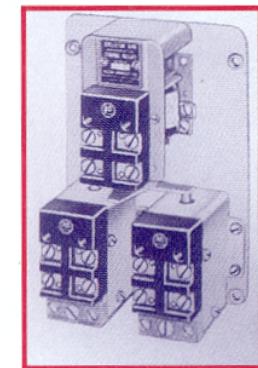
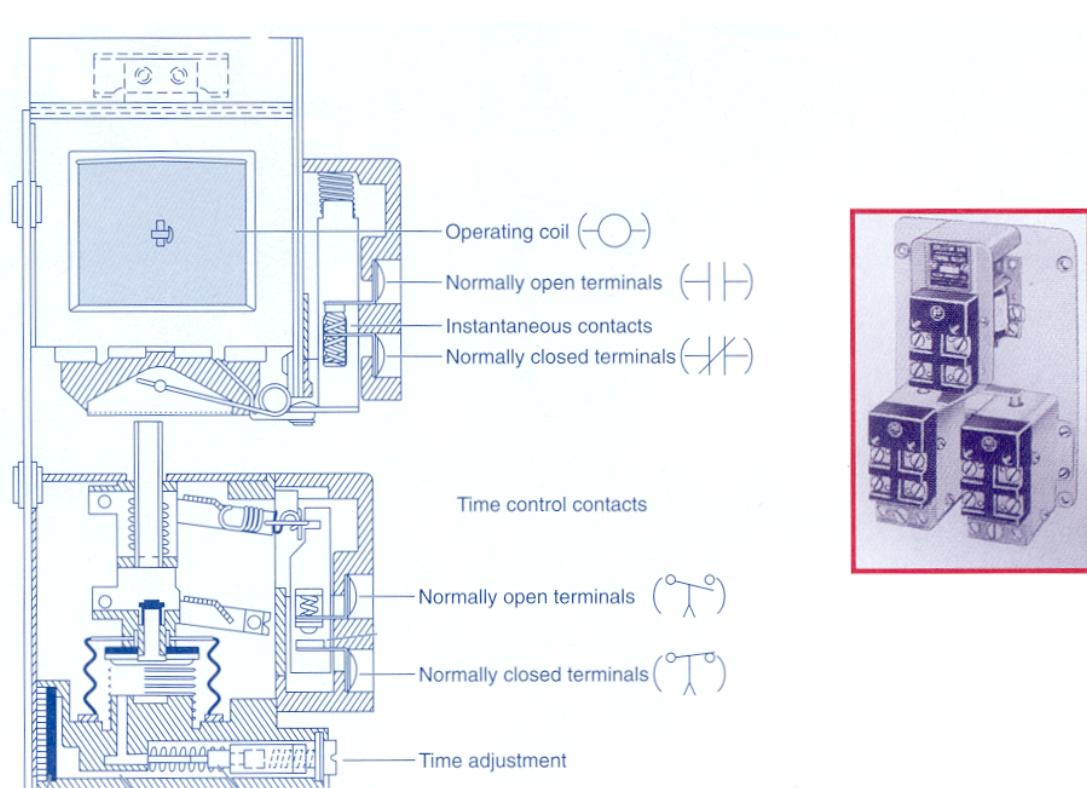
Instruction list	Structured text	Description	Timing diagram
XOR	XOR	OR Exclusive between the operand and the previous instruction's Boolean result	<p>The timing diagram for the XOR instruction shows two input signals, %I1.1 and %M1, and their output %Q2.3. The output %Q2.3 is high whenever the inputs are different. It is low when both inputs are high or both are low, and high when one input is high and the other is low.</p>
XORN	XOR (NOT...)	OR Exclusive between the operand inverse and the previous instruction's Boolean result	<p>The timing diagram for the XORN instruction shows two input signals, %M2 and %I1.2, and their output %Q2.2. The output %Q2.2 is high whenever the inputs are different. It is high when one input is high and the other is low, and low when both inputs are high or both are low.</p>
XORR	XOR (RE...)	OR Exclusive between the operand's rising edge and the previous instruction's Boolean result	<p>The timing diagram for the XORR instruction shows two input signals, %I1.3 and %I1.4, and their output %Q2.4. The output %Q2.4 is high whenever the inputs are different. It is high when the rising edge of one input occurs while the other is high, and low when both inputs are high or both are low.</p>
XORF	XOR (FE...)	OR Exclusive between the operand's falling edge and the previous instruction's Boolean result	<p>The timing diagram for the XORF instruction shows two input signals, %M3 and %I1.5, and their output %Q2.5. The output %Q2.5 is high whenever the inputs are different. It is high when the falling edge of one input occurs while the other is high, and low when both inputs are high or both are low.</p>

## Instruction list

### *Temporized Relays*

*or*

### *Timers*



**Fig. 7-1**

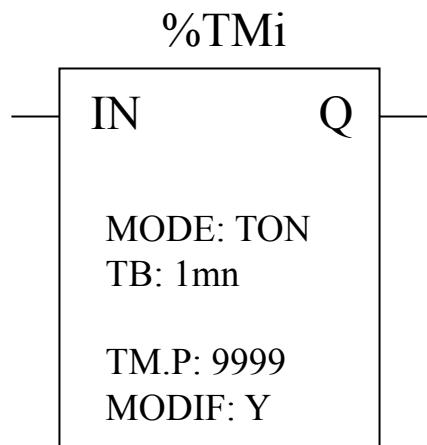
Pneumatic on-delay timer. (Courtesy of Allen-Bradley Company, Inc.)

## Instruction list

### *Temporized Relays*

*or*

### *Timers*



### Characteristics:

Identifier: %TMi    0..63 in the TSX37

Input:            IN            to activate

Mode:	TON	On delay
	TOFF	Off delay
	TP	Monostable

Time basis:       TB        1mn (def.), 1s,  
                                  100ms, 10ms

Programmed value: %TMi.P    0...9999 (def.)  
                                  period=TB\*TMi.P

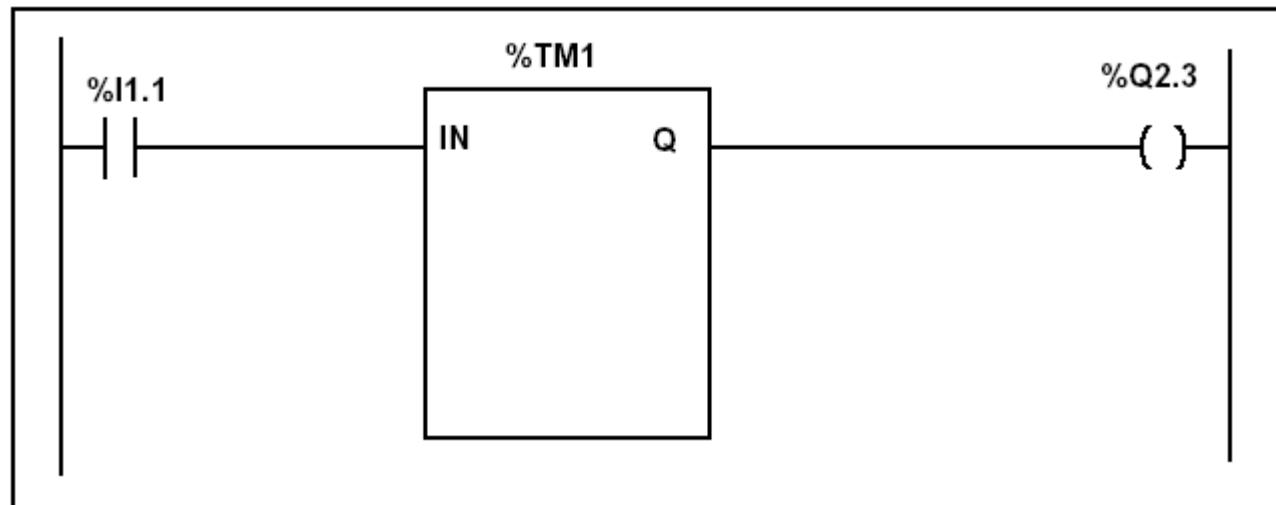
Actual value:      %TMi.V    0...TMi.P  
                                  (can be real or tested)

Modifiable:        Y/N        can be modified from  
                                  the console

## Instruction list

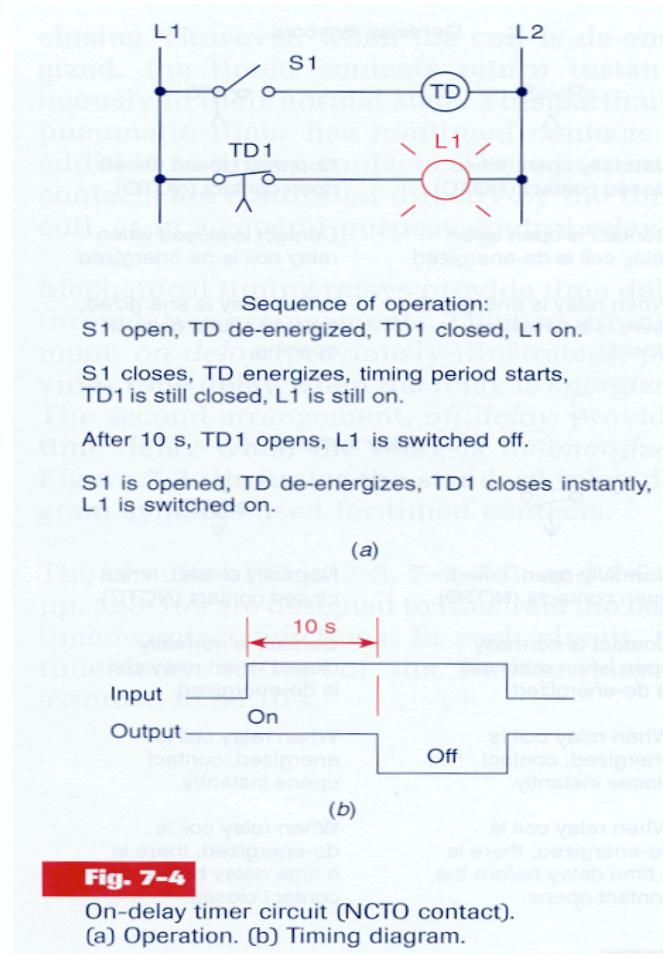
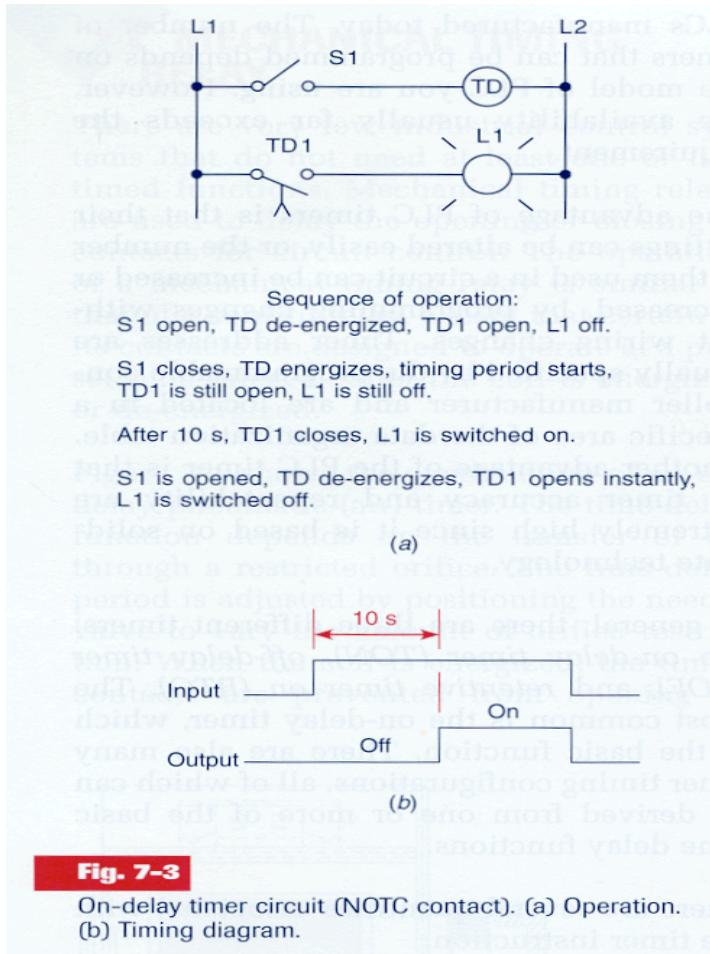
*Relés temporizados  
Ou  
Timers*

LD	%I1.1
IN	%TM1
LD	%TM1.Q
ST	%Q2.3



## Instruction list

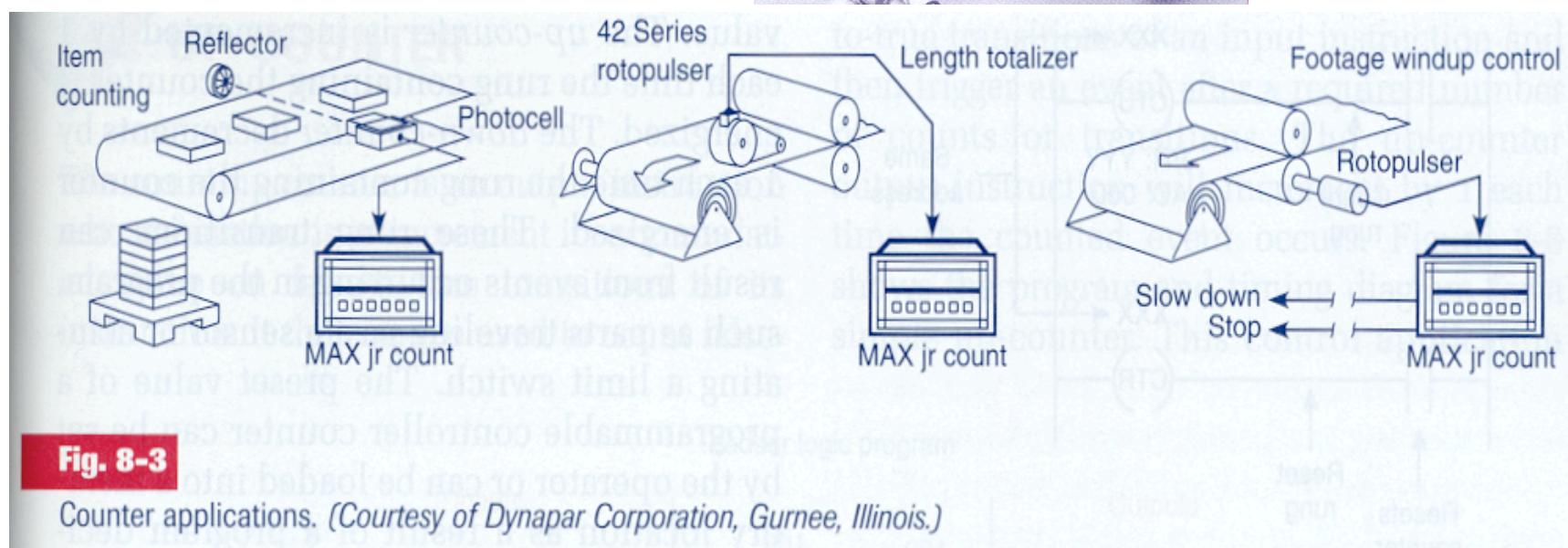
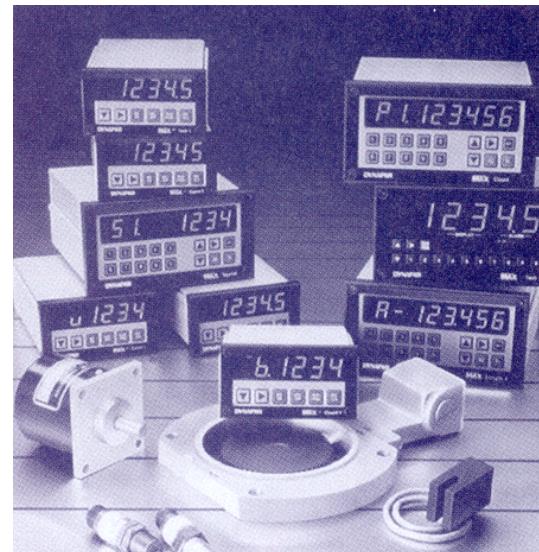
### Example:

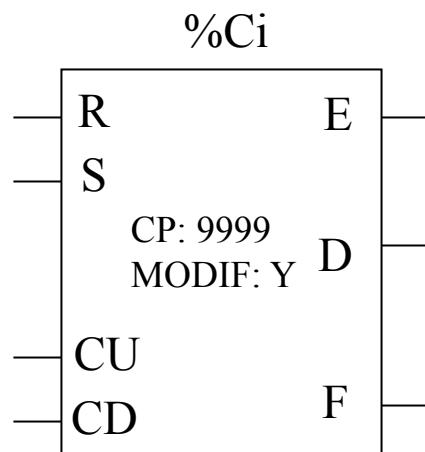


## Instruction list

### Counters

Some applications...



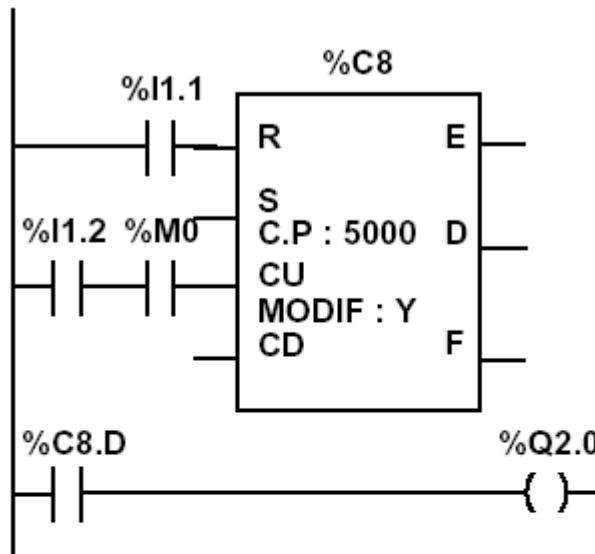
**Instruction list****Counters****Characteristics:**

Identifier:	<b>%Ci</b>	0..31 in the TSX37
Value progr.:	<b>%Ci.P</b>	0...9999 (def.)
Value Actual:	<b>%Ci.V</b>	0...Ci.P (only to be read)
Modifiable:	<b>Y/N</b>	can be modified from the console
Inputs:	<b>R</b> <b>S</b> <b>CU</b> <b>CD</b>	Reset Ci.V=0 Preset Ci.V=Ci.P <i>Count Up</i> <i>Count Down</i>
Outputs:	<b>E</b> <b>D</b> <b>F</b>	Overrun %Ci.E=1 %Ci.V=0->9999 Done %Ci.D=1 %Ci.V=Ci.P Full %Ci.F=1 %Ci.V=9999->0

## Instruction list

### Counters

Example:



Instruction list language

```
LD %I1.1
R  %C8
LD %I1.2
AND %M0
CU %C8
LD %C8.D
ST %Q2.0
```

## Instruction list

### Numerical Processing

#### Algebraic and Logic Functions

```
LD      [%MW50>10]
ST      %Q2.2
LD      %I1.0
[%MW10:=%KW0+10]
LDF     %I1.2
[INC%MW100]
```

## Instruction list

### Numerical Processing

#### Arithmetic Functions

<b>+</b>	addition of two operands	<b>SQRT</b>	square root of an operand
<b>-</b>	subtraction of two operands	<b>INC</b>	incrementation of an operand
<b>*</b>	multiplication of two operands	<b>DEC</b>	decrementation of an operand
<b>/</b>	division of two operands	<b>ABS</b>	absolute value of an operand
<b>REM</b>	remainder from the division of 2 operands		

#### Operands

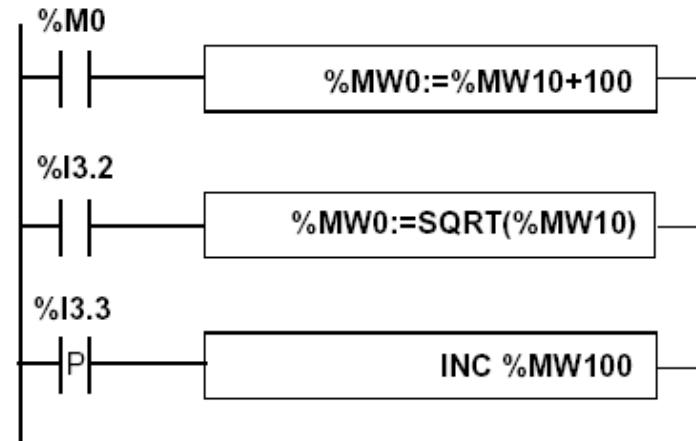
Type	Operand 1 (Op1)	Operand 2 (Op2)
Indexable words	%MW	%MW,%KW,%Xi.T
Non-indexable words	%QW,%SW,%NW,%BLK	Imm.Val.,%IW,%QW,%SW,%NW,%BLK, Num.expr.
Indexable double words	%MD	%MD,%KD
Non-indexable double words	%QD,%SD	Imm.Val.,%ID,%QD,%SD, Numeric expr.

## Instruction list

### Numerical Processing

Example:

Arithmetic functions



### Instruction list language

```
LD  %M0  
[%MW0 := %MW10 + 100]
```

```
LD  %I3.2  
[%MW0 := SQRT (%MW10) ]
```

```
LD  %I3.3  
[INC %MW100]
```

### Instruction list

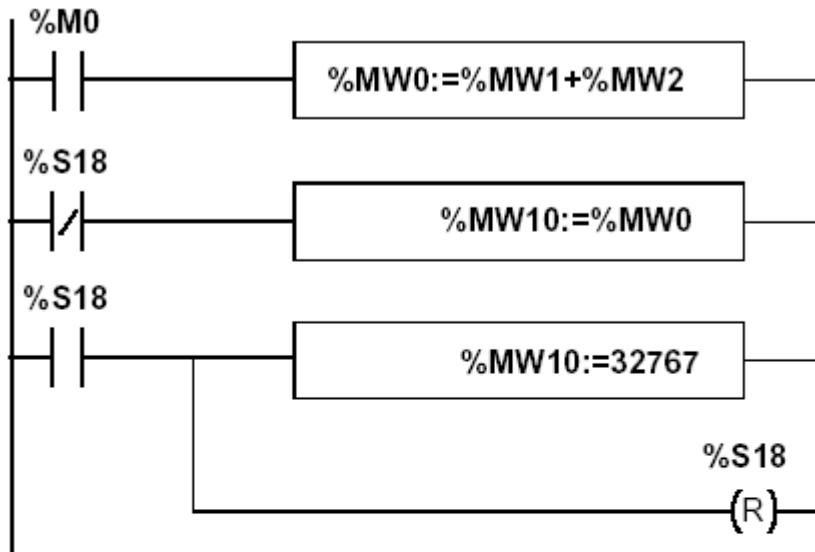
Numerical Processing

Example:

Arithmetic functions

Use of a system variable:

%S18 – flag de overflow



Example in instruction list language:

```
LD    %M0  
[%MW0 := %MW1 + %MW2]  
LDN   %S18  
[%MW10 := %MW0]  
LD    %S18  
[%MW10 := 32767]  
R    %S18]
```

## Instruction list

### Numerical Processing

### Logic Functions

<b>AND</b>	AND (bit by bit) between two operands
<b>OR</b>	logical OR (bit by bit) between two operands
<b>XOR</b>	exclusive OR (bit by bit) between two operands
<b>NOT</b>	logical complement (bit by bit) of an operand

Comparison instructions are used to compare two operands.

- >: tests whether operand 1 is greater than operand 2,
- >=: tests whether operand 1 is greater than or equal to operand 2,
- <: tests whether operand 1 is less than operand 2,
- <=: tests whether operand 1 is less than or equal to operand 2,
- !=: tests whether operand 1 is different from operand 2.

### Operands

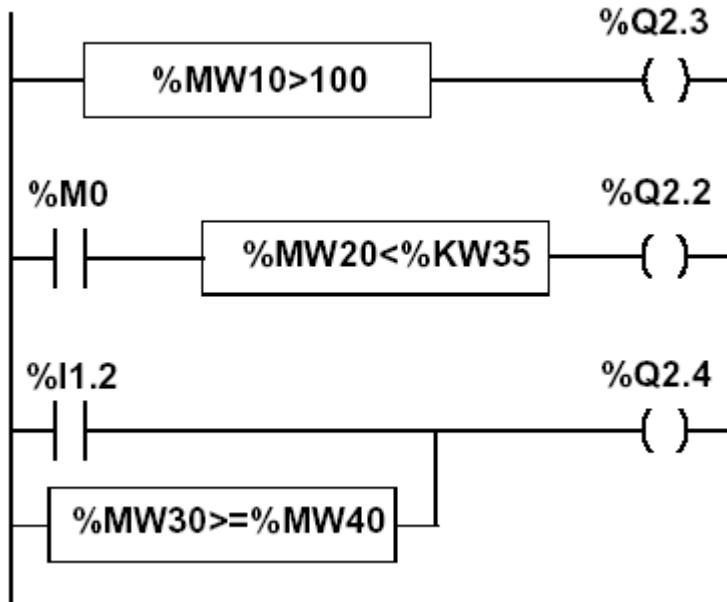
Type	Operands 1 and 2 (Op1 and Op2)
Indexable words	%MW, %KW, %Xi.T
Non-indexable words	Imm.val., %IW, %QW, %SW, %NW, %BLK, Numeric Expr.
Indexable double words	%MD, %KD
Non-indexable double words	Imm.val., %ID, %QD, %SD, Numeric expr.

## Instruction list

### Numerical Processing

Example:

Logic functions



#### Instruction list language

```
LD  [%MW10>100]
ST  %Q2.3
LD  %M0
AND [%MW20<%KW35]
ST  %Q2.2
LD  %I1.2
OR  [%MW30>=%MW40]
ST  %Q2.4
```

## Instruction list

### Numerical Processing

#### Priorities on the execution of the operations

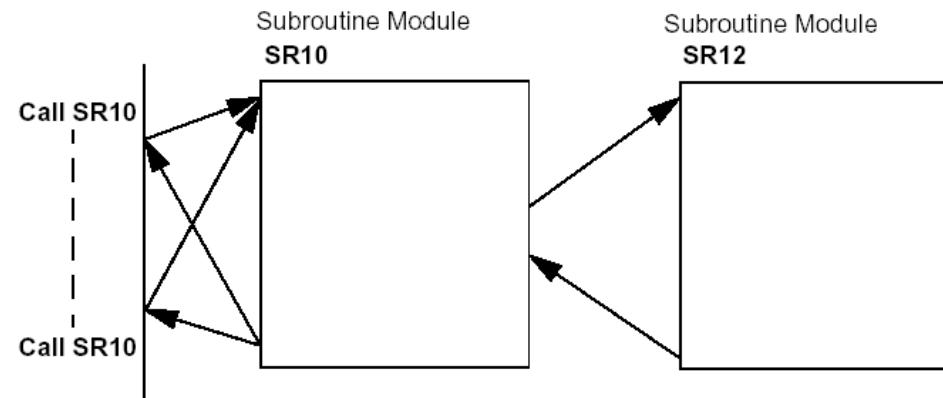
Rank	Instruction
1	Instruction to an operand
2	* , /, REM
3	+,-
4	<,>, <=,>=
5	=, <>
6	AND
7	XOR
8	OR

## Instruction list

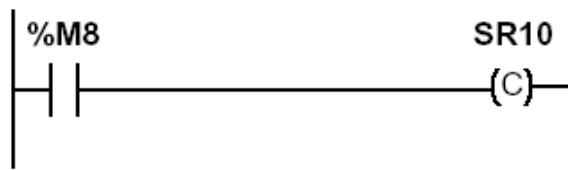
### Structures for Control of Flux

#### Subroutines

#### Call and Return



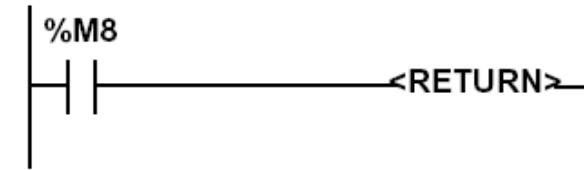
Ladder language:



Instruction list language:

```
LD  %M8  
SR10
```

Ladder language



Instruction list language

```
LD  %M8  
RETC
```

## Instruction list

### Structures for Control of Flux

#### JUMP instructions:

#### Conditional and unconditional

---

Jump instructions are used to go to a programming line with an %Li label address:

- **JMP**: unconditional program jump
  - **JMPC**: program jump if the instruction's Boolean result from the previous test is set at 1
  - **JMPCN**: program jump if the instruction's Boolean result from the previous test is set at 0. %Li is the label of the line to which the jump has been made (address i from 1 to 999 with maximum 256 labels)
-

## Instruction list

### Structures for Control of Flux

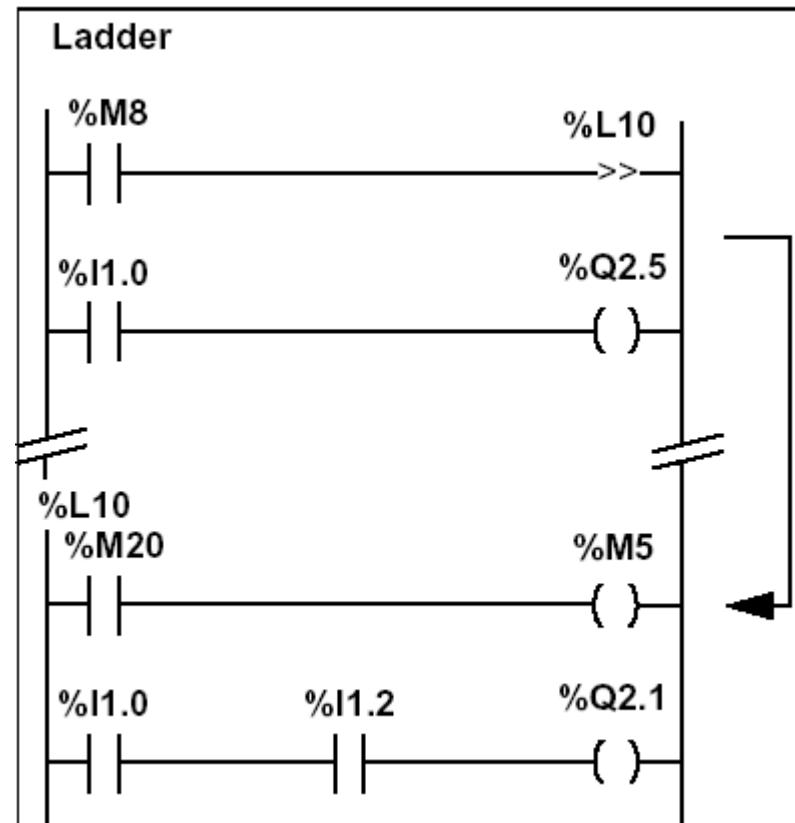
#### Example:

Use of jump instructions

#### Instruction list language

```
-  
LD    %M8  
JMPC %L10  
LD    %I1.0  
ST    %Q2.5  
  
-----  
%L10:  
LD    %M20  
ST    %M5  
LD    %I1.0  
AND   %I1.2  
ST    %Q2.1
```

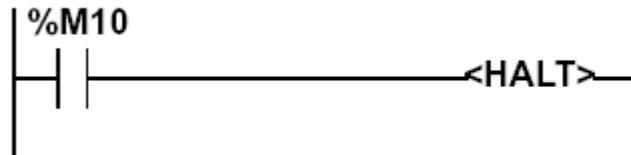
Jump to label  
%L10, if %M8 =1



## Instruction list

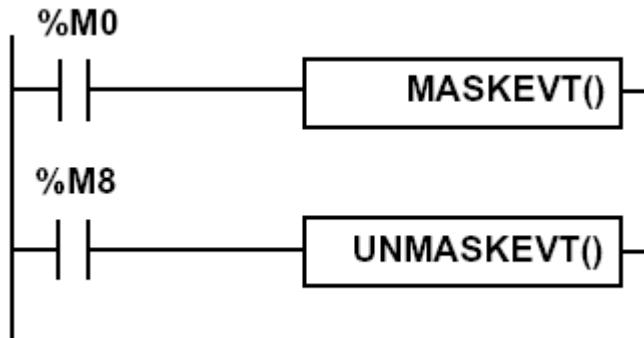
### Structures for Control of Flux

#### Halt



Stops all processes!

#### Events masking



## Instruction list

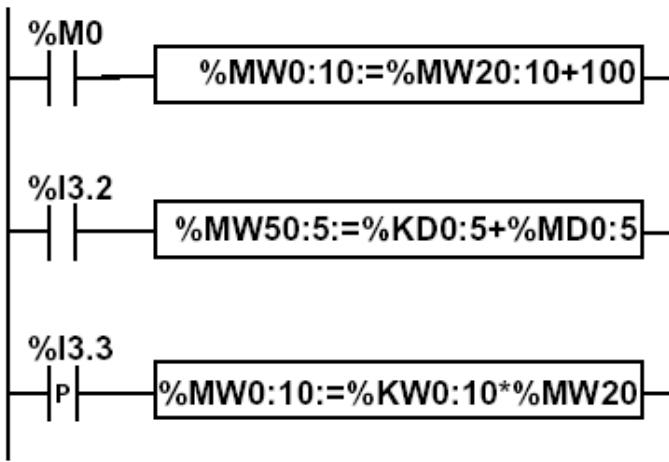
There are other advanced instructions (see manual)

- Monostable
- Registers of 256 words (LIFO ou FIFO)
- *DRUMs*
- Comparators
- *Shift-registers*
- ...
- Functions to manipulate *floats*
- Functions to convert bases and types

## Instruction list

### Numerical Tables

Type	Format	Maximum address	Size	Write access
Internal words	Simple length	%MW <i>i</i> :L	$i+L \leq N_{max} (1)$	Yes
	Double length	%MWD <i>i</i> :L	$i+L \leq N_{max}-1 (1)$	Yes
	Floating point	%MFi:L	$i+L \leq N_{max}-1 (1)$	Yes
Constant words	Single length	%KWi:L	$i+L \leq N_{max} (1)$	No
	Double length	%KWDi:L	$i+L \leq N_{max}-1 (1)$	No
	Floating point	%KFi:L	$i+L \leq N_{max}-1 (1)$	No
System word	Single length	%SW50:4 (2)	-	Yes



### Instruction list language

LD %M0  
[%MW0:10 := %MW20:10 + 100]

LD %I3.2  
[%MD50:5 := %KD0:5 + %MD0:5]

# DOLOG80

PLC AEG A020 Plus:

## Inputs:

- 20 binary with opto-couplers
- 4 analogs (8 bits, 0-10V)

## Outputs:

- 16 binary with relays of 2A
- 1 analogs (8 bits, 0-10V)

Interface for progr.: RS232

## Processador:

- 8031
- 2 Kbytes de RAM
- 2 Kbytes EEPROM => 896 instructions
- **Average cycle time: 6.5 ms**



## PLC AEG A020 Plus

### DOLOG80

#### OPERANDS

- I1 to I20              Binary inputs
- Q1 to Q16              Binary outputs
- M1 to M128            Auxiliary memory
- T1 to T8                Timers (base 100ms)
- T9 to T16              Timers (base 25ms)
- C1 to C16              Counters with 16 bits



# DOLOG80 (cont.)

**Example:**

AI1	AI3	LDV50
A(	=P9	=CSW9
OI2	NO	PE
O(	OM1	
ANC9	OI4	
AQ9	=Z9	
)	NO	
)	AC9	
=Q9	=M1	
...	...	

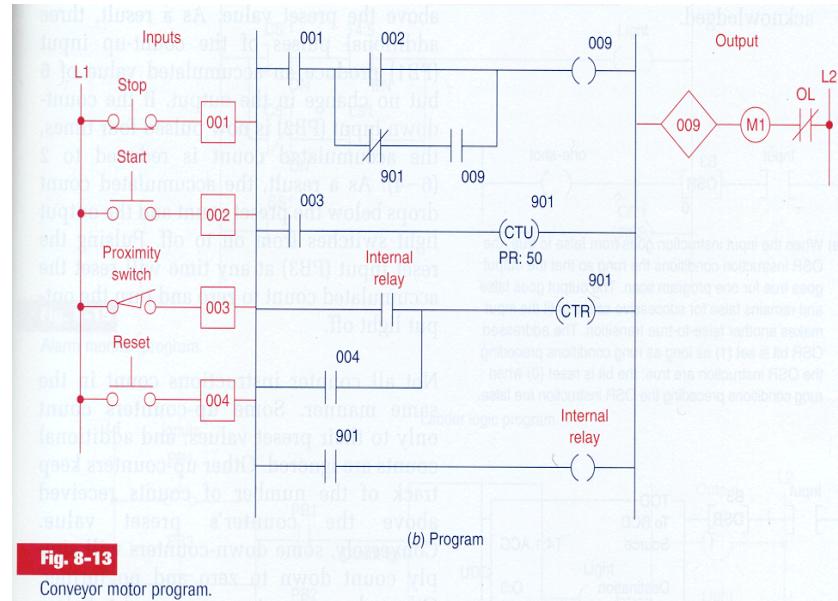


Fig. 8-13

Conveyor motor program.

**Legend:**

- Stop = I1
- Start = I2
- Proximity Sensor = I3
- Reset = I4
- Counter = C9
- Internal relay = M1
- Motor = Q9